Weak pattern matching in colored graphs: Minimizing the number of connected components

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In the context of metabolic network analysis, Lacroix *et al.*[11] introduced the problem of finding occurrences of motifs in vertex-colored graphs, where a motif is a multiset of colors and an occurrence of a motif is a subset of connected vertices which are colored by all colors of the motif. We consider in this paper the above-mentioned problem in one of its natural optimization forms, referred hereafter as the Min-CC problem: Find an occurrence of a motif in a vertex-colored graph, called the *target graph*, that induces a minimum number of connected components.

Our results can be summarized as follows. We prove the Min-CC problem to be **APX**–hard even in the extremal case where the motif is a set and the target graph is a path. We complement this result by giving a polynomial-time algorithm in case the motif is built upon a fixed number of colors and the target graph is a path. Also, extending recent research[8] , we prove the Min-CC problem to be fixed-parameter tractable when parameterized by the size of the motif, and we give a faster algorithm in case the target graph is a tree. Furthermore, we prove the Min-CC problem for trees not to be approximable within ratio $c \log n$ for some constant $c > 0$, where n is the order of the target graph, and to be **W[2]**–hard when parameterized by the number of connected components in the occurrence of the motif. Finally, we give an exact efficient exponential-time algorithm for the Min-CC problem in case the target graph is a tree.

1. Introduction

In the context of metabolic network analysis, Lacroix *et al.*[11] introduced the following vertex colored graph problem (referred hereafter as the Graph-Motif problem): Given a vertex-colored graph G and a multiset of colors $\mathcal{M}$, decide whether G has a connected subset of vertices which are exactly colored by $\mathcal{M}$. There, vertices correspond to chemical compounds or reactions, and each edge (v_i, v_j) corresponds to an interaction between the two compounds or reactions v_i and v_j. The vertex coloring is used to specify different chemical types or functionalities. In this scenario, connected motifs correspond to interaction-related submodules of the network which consist of a specific set of chemical compounds and reactions. A method for a rational decomposition of a metabolic network into relatively independent functional subsets is essential for a better understanding of the modularity and organization principles in the network[5,11] . Notice that Ideker considered a related relevant work[10] .

Unfortunately, it turns out that the Graph-Motif problem is **NP**–complete even if the graph is a tree and the motif is actually a set[8,11] . Moreover, the Graph-Motif problem is fixed-parameter tractable when parameterized by the size of the motif, but **W[1]**–hard when parameterized by the number of distinct colors in $\mathcal{M}$[8] . Finally, Lacroix *et al.*[11] gave an exact algorithm dedicated to solve small instances.

For metabolic network analysis, the Graph-Motif problem appears, however, to be too stringent. Indeed, due to measurement errors, it is often not possible to find a connected component of the graph G which corresponds exactly to the motif $\mathcal{M}$. Hence one needs to relax the definition of an occurrence of a motif in a metabolic network. Therefore, aiming at dealing with inherent imprecise data, we consider in this paper the above-mentioned problem in one of its natural optimization form, referred hereafter as the Min-CC problem: Find an occurrence of a motif in a vertex-colored graph, that induces a minimum number of connected components.

The paper is organized as follows. Section 2 provides basic notations and definitions that we will use in the paper. In Section 3, we prove the Min-CC problem to be **APX**–hard even if the motif is a set and the target graph is a path. Extending recent research[8] , we prove in Section 4 that the Min-CC problem is fixed-parameter tractable when parameterized by the size of the motif, and we give a faster algorithm in case the target graph is a tree. In Section 5 we present a polynomial-time algorithm in case the motif is built upon a fixed number of colors and the target graph is a path. Section 6 is devoted to hardness of approximation in case the target graph is a tree

and we present in Section 7 an exact efficient exponential-time algorithm for trees. Section 8 concludes our work and suggests future directions of research.

2. Preliminaries

We assume readers have basic knowledge about graph theory[6] and we shall only recall basic notations here. Let G be a graph. We write $\mathbf{V}(G)$ for the set of vertices and $\mathbf{E}(G)$ for the set of edges. For any $V' \subseteq \mathbf{V}(G)$, we denote by $G[V']$ the subgraph of G induced by the vertices V', that is $G[V'] = (V', E')$ and $(u, v) \in E'$ iff $u, v \in V'$ and $(u, v) \in \mathbf{E}(G)$. Let $\mathcal{M}$ be a multiset of colors, whose colors are taken from the set $\mathcal{C} = \{c_1, c_2, \ldots, c_q\}$. Let G be a connected graph, where every vertex $u \in V(G)$ is assigned a color $\lambda(u) \in \mathcal{C}$. For any subset V' of V, let $C(V')$ be the multiset of colors assigned to the vertices in V'. A subset of vertices $V' \subseteq \mathbf{V}(G)$ is said to *match* a multiset of colors $\mathcal{M}$ if $C(V')$ is equal to $\mathcal{M}$. A *color-preserving injective mapping* θ of $\mathcal{M}$ to G is an injective mapping $\theta : \mathcal{M} \to \mathbf{V}(G)$, such that $\lambda(\theta(c)) = c$ for every $c \in \mathcal{M}$. The subgraph induced by a color-preserving injective mapping $\theta : \mathcal{M} \to \mathbf{V}(G)$ is the subgraph of G induced by the images of θ in G.

We are now in position to formally define the Min-CC problem we are interested in. Given a set of colors $\mathcal{C}$, a multiset (motif) $\mathcal{M}$ of size k of colors from $\mathcal{C}$ and a target graph G of order n together with a vertex-coloring mapping $\lambda : \mathbf{V}(G) \to \mathcal{C}$, find a color preserving injective mapping $\theta : \mathcal{M} \to \mathbf{V}(G)$, *i.e.*, $\lambda(\theta(c)) = c$ for every $c \in \mathcal{M}$ that minimizes the number of connected components in the subgraph induced by θ. In other words, the Min-CC problem asks to find a subset $V' \subseteq \mathbf{V}(G)$ that matches $\mathcal{M}$, and that minimizes the number of connected components of $G[V']$. The Min-CC problem was proved to be **NP**–complete even if the target graph is a tree and the occurrence is required to be connected (the occurrence of $\mathcal{M}$ in G results in one connected component) but fixed-parameter tractable in this case when parameterized by the size of the given motif[11] .

3. Hardness result for paths

In this section we show that the Min-CC problem is **APX**–hard (not approximable within a constant) even in the simple case where the motif $\mathcal{M}$ is a set and the target graph is a path in which each color in $\mathcal{C}$ occurs exactly twice. Our proof consists in a reduction from a restricted version of the Paintshop-For-Words problem[2,3,15] .

First, we need some additional definitions. Define an *isogram* to be a word in which no letter is used more than once. A *pair isogram* is a word in which each letter occurs exactly twice. A *cover* of size k of a word u is an ordered collection of words $C = (v_1, v_2, \ldots, v_k)$ such that $u = w_1 v_1 w_2 v_2 \ldots w_k v_k w_{k+1}$ and $v = v_1 v_2 \ldots v_k$ is an isogram The cover is called *prefix* (resp. *suffix*) if w_1 (resp. w_{k+1}) is the empty word.

A *proper* 2*-coloring* of a pair isogram u is an assignment f of colors c_1 and c_2 to the letters of u such that every letter of u is colored with color c_1 once and colored with color c_2 once. If two adjacent letters x and y are colored with different colors we say that there is a *color change* between x and y. For the sake of brevity, we denote a pair isogram u together with a proper 2-coloring f of it as the pair (u, f).

The 1-Regular-2-Colors-Paint-Shop problem is defined as follows: Given a pair isogram u, find a 2-coloring f of u that minimizes the number of color changes in (u, f). Bonsma[2] proved that the 1-Regular-2-Colors-Paint-Shop problem is **APX**–hard. We show here how to reduce the 1-Regular-2-Colors-Paint-Shop problem to the Min-CC problem for paths. We need the following easy lemmas.

Lemma 3.1. *Let u be a pair isogram and C be a minimum cardinality cover of u. Then C cannot be both prefix and suffix.*

Lemma 3.2. *A pair isogram has a proper* 2*-coloring with at most k color changes iff it has a cover of size at most $\lceil \frac{k}{2} \rceil$.*

Combining Lemma 3.2 with the fact that the 1-Regular-2-Colors-Paint-Shop problem is **APX**–hard, we state the following result.

Proposition 3.1. *The following problem is* **APX***–hard : Given a pair isogram u, find a minimum cardinality cover of u.*

Corollary 3.1. *The* Min-CC *problem is* **APX***–hard even if $\mathcal{M}$ is a set and P is a path in which each color appears at most twice.*

4. Fixed-parameter algorithms

Corollary 3.1 gives us a sharp hardness result for the Min-CC problem. To complement this negative result, we first prove here that the Min-CC problem is fixed-parameter tractable[7,9] when parameterized by the size of the pattern $\mathcal{M}$. The algorithm is a straightforward extension of a recent result[8] and is based on the *color-coding* technique[1] . Next, we give a faster fixed-parameter algorithm in case the target graph is a tree.

4.1. *The* Min-CC *problem is fixed-parameter tractable*

We only sketch the fixed-parameter tractability result. Let G be a graph and k be a positive integer. Recall that a family $\mathcal{F}$ of functions from $\mathbf{V}(G)$ to $\{1, 2, \ldots, k\}$ is *perfect* if for any subset $V \subseteq \mathbf{V}(G)$ of k vertices there is a function $f \in \mathcal{F}$ which is injective on V[1]. Let $(G, \mathcal{M})$ be an instance of the Min-CC problem, where $\mathcal{M}$ is a motif of size k. Then there is an occurrence of $\mathcal{M}$ in G, say $V \subseteq \mathbf{V}(G)$, that results in a minimum number of connected components. Furthermore, suppose we are provided with a perfect family $\mathcal{F}$ of functions from $\mathbf{V}(G)$ to $\{1, 2, \ldots, k\}$. Since $\mathcal{F}$ is perfect, we are guaranteed that at least one function in $\mathcal{F}$ assigns V with k distinct labels. Let $f \in \mathcal{F}$ be such a function. We now turn to defining a dynamic programming table T indexed by vertices of G and subsets of $\{1, 2, \ldots, k\}$. For any $v \in \mathbf{V}(G)$ and any $L \subseteq \{1, 2, \ldots, k\}$, we define $T_L[v]$ to be the family of all motifs $\mathcal{M}' \subseteq \mathcal{M}$, $|\mathcal{M}'| = |L|$, for which there exists an exact occurrence of $\mathcal{M}'$ in G, say V, such that $v \in V$ and the set of (unique) labels that f assigns to V is exactly L. We need the following lemma[8].

Lemma 4.1. *For any labeling function $f : \mathbf{V}(G) \to \{1, 2, \ldots, k\}$, there exists a dynamic programming algorithm that computes the table T in $\mathcal{O}(2^{5k} k n^2)$ time.*

Now, denote by $\mathcal{P}$ the set of all pairs $(\mathcal{M}', L') \in \mathcal{M} \times 2^{\{1,2,\ldots,k\}}$ with $|\mathcal{M}'| = |L'|$ such that there exists an exact occurrence of $\mathcal{M}'$ in G, say V', such that $v \in V'$ and the set of (unique) labels that f assigns to V' is exactly L'. Clearly, $|\mathcal{P}| \leq 2^{2k}$. Furthermore, by resorting to any data structure for searching and inserting that guarantees logarithmic time[4] (and observing that any two pairs $(\mathcal{M}', L')$ and $(\mathcal{M}'', L'')$ can be compared in $\mathcal{O}(k)$ time), one can construct the set $\mathcal{P}$ in $\mathcal{O}(nk^2 2^{2k})$ time by running through the table T. Our algorithm now exhaustively considers all subsets of $\mathcal{P}$ of size at most k to find an occurrence of $\mathcal{M}$ in G that results in a minimum number of connected components. The rationale of this approach is that two pairs $(\mathcal{M}', L')$ and $(\mathcal{M}'', L'')$ with $L' \cap L'' = \emptyset$ correspond to non-overlapping occurrences in G. The total time of this latter procedure is certainly upper-bounded by $\sum_{i=1}^{k} k\binom{2^{2k}}{i} \leq k^2 2^{2k^2}$. Summing up and taking into account the time for computing the table T, the running time for a given $f \in \mathcal{F}$ is $\mathcal{O}(2^{5k} k n^2 + nk^2 2^{2k} + k^2 2^{2k^2})$.

According to Alon *et al.*[1], we need to use $\mathcal{O}(2^{\mathcal{O}(k)} \log n)$ functions $f : \mathbf{V}(G) \to \{1, 2, \ldots, k\}$, and such a family $\mathcal{F}$ can be computed in $\mathcal{O}(2^{\mathcal{O}(k)} n \log n)$ time. For each $f \in \mathcal{F}$ we use the above procedure to determine an occurrence of $\mathcal{M}$ in G that results in a minimum number of

connected components. We have thus proved the following.

Proposition 4.1. *The* Min-CC *problem is fixed-parameter tractable when parameterized by the size of the motif.*

4.2. *A faster fixed-parameter algorithm for trees*

We proved in Section 3 that the Min-CC problem is **APX**–hard even if the target graph is a path. To complement Proposition 4.1, we give here a dynamic programming algorithm for trees that does not rely on the color-coding technique (approaches based on the color-coding technique usually suffer from bad running time performances).

Let $(G, \mathcal{M})$ be an instance of the Min-CC problem for trees where both G and $\mathcal{M}$ are built upon a set of colors $\mathcal{C}$. Let $k = |\mathcal{M}|$ and $q = |\mathcal{C}|$. Furthermore, for ease of exposition, write $\mathbf{V}(G) = \{1, 2, \ldots, n\}$ and assume G is rooted at some arbitrary vertex $r(G)$.

Our dynamic programming algorithm is basically an exhaustive search procedure. The basic idea is to store - in a bottom-up fashion - for each vertex i of G and each submotif $\mathcal{M}' \subseteq \mathcal{M}$ that occurs in $T(i)$, *i.e.*, the subtree rooted at i, the minimum number of connected components that results in an occurrence of $\mathcal{M}'$ in $T(i)$. More precisely, for each vertex i of G, we compute two dynamic programming tables $X[i]$ and $Y[i]$. The dynamic programming table $X[i]$ stores all pairs $(\mathcal{M}', c)$, where $\mathcal{M}' \subseteq \mathcal{M}$ is a submotif and c is a positive integer, such that (1) there exists an occurrence of $\mathcal{M}'$ in $T(i)$ that matches vertex i, (2) the minimum number of connected components of an occurrence of $\mathcal{M}'$ in $T(i)$ that matches vertex i is c. The dynamic programming table $Y[i]$ stores all pairs $(\mathcal{M}', c)$, where $\mathcal{M}' \subseteq \mathcal{M}$ is a submotif and c is a positive integer, such that (1') there exists an occurrence of $\mathcal{M}'$ in $T(i)$ that *does not match* vertex i, (2') the minimum number of connected components of an occurrence of $\mathcal{M}'$ in $T(i)$ that does not match vertex i is c.

We first claim that both $X[i]$ and $Y[i]$ contain at most k^{q+1} pairs. Indeed, the number of submotifs $\mathcal{M}' \subseteq \mathcal{M}$ is upper-bounded by k^q and any occurrence of any submotif in any subtree of G results in at most k connected components. We now describe how to compute - in a bottom-up fashion - those two dynamic programming tables X and Y.

Let i be an internal vertex of G and suppose that vertex i has s_i sons in the subtree $T(i)$ rooted at i, say $\{i_1, i_2, \ldots, i_{s_i}\}$. Notice that $s_i \geq 1$ since i is an internal vertex of G. The entries $X[i]$ and $Y[i]$ are computed with the aid of two auxiliary tables W_i and V_i. Table W_i contains s_i entries, one for

each son of vertex i in the subtree rooted at i, that are defined as follows:

$$\forall\, 1 \leq j \leq s_i,$$
$$W_i[i_j] = \{(\mathcal{M}', c, 1) : (\mathcal{M}', c) \in X[i_j]\} \cup \{(\mathcal{M}', c, 0) : (\mathcal{M}', c) \in Y[i_j]\}.$$

In other words, we merge $X[i_j]$ and $Y[i_j]$ in $W_i[i_j]$, differentiating the origin of a pair by means of a third element (an integer that is equal to 1 for $X[i_j]$ and 0 for $Y[i_j]$). Clearly, each entry $W_i[i_j]$ contains at most $2k^{q+1}$ triples, and hence table W_i on the whole contains at most $2\, s_i\, k^{q+1} \leq 2\, n\, k^{q+1}$ triples. Table V_i also contains s_i entries, one for each son of vertex i in the subtree rooted at i, that are computed as follows: $V_i[i_1] = W_i[i_1]$ and

$$\forall\, 2 \leq j \leq s_i,$$
$$V_i[i_j] = W_i[i_j] \;\cup\; \{(\mathcal{M}' \cup \mathcal{M}'', c' + c'', r' + r'') \subseteq \mathcal{M} \times k \times k : (\mathcal{M}', c', r') \in W_i[i_j] \text{ and } (\mathcal{M}'', c'', r'') \in V_i[i_{j-1}]\}.$$

Each entry $V_i[i_j]$ contains at most k^{q+2} triples, and hence table V_i on the whole contains at most $s_i\, k^{q+2} \leq n\, k^{q+2}$ triples. All the needed information is stored in $V_i[i_{s_i}]$, and $X[i]$ and $Y[i]$ can be now computed as follows:

$$X[i] = \{(\mathcal{M}', c - r + 1) : (\mathcal{M}', c, r) \in V_i[i_{s_i}] \text{ and } r > 0\}$$
$$Y[i] = \{(\mathcal{M}', c) : (\mathcal{M}', c, 0) \in V_i[i_{s_i}]\}.$$

The two entries $X[i]$ and $Y[i]$ are next filtered according to the following procedure: for each submotif $\mathcal{M}' \subseteq \mathcal{M}$ that occurs in at least one pair of $X[i]$ (resp. $Y[i]$), we keep in $X[i]$ (resp. $Y[i]$) the pair $(\mathcal{M}', c)$ with the minimum c.

The base cases, *i.e.*, vertex i is a leaf, are defined as follows: $X[i] = \{(\lambda(i), 1)\}$ and $Y[i] = \emptyset$. In other words, $X[i]$ contains exactly one pair $(\mathcal{M}', c)$, where $\mathcal{M}'$ consists in one occurrence of the color associated to vertex i, and $Y[i]$ does not contain any pair. The solution for the Min-CC problem consists in finding a pair $(\mathcal{M}, c)$ in X or Y with minimum c. If such a pair cannot be found in any entry of both X and Y, then the motif $\mathcal{M}$ does not occur in the tree G.

Proposition 4.2. *The* Min-CC *problem for trees is solvable in* $\mathcal{O}(n^2 k^{(q+1)^2+1})$ *time, where* n *is the order of the target graph,* k *is the size of the motif and* q *is the number of distinct colors.*

The above result is particularly interesting in view of the fact that the Min-CC problem for trees parameterized by q is **W[1]**–hard[8] .

5. A polynomial-time algorithm for paths with a bounded number of colors

We complement here the results of the two preceding sections by showing that the MIN-CC problem for paths is polynomial-time solvable in case the motif is built upon a fixed number of colors. Observe, however, that each color may still have an unbounded number of occurrences in the motif.

In what follows we describe a dynamic programming algorithm for this case. The basic idea of our approach is as follows. Suppose we are left by the algorithm with the problem of finding an occurrence of a submotif $\mathcal{M}' \subseteq \mathcal{M}$ in the subpath G' of G induced by $\{i, i+1, \ldots, j\}$, $1 \leq i < j \leq n$. Furthermore, suppose that any occurrence of $\mathcal{M}'$ in G' results in at least k' connected components. This minimum number of occurrences k' can be computed as follows. Assume that we have found one leftmost connected component C_{left} of the occurrence of $\mathcal{M}'$ in G' and let i_2, $i \leq i_2 < j$, be the rightmost (according to the natural order of the vertices) vertex of C_{left}. Let $\mathcal{M}''$ be the motif obtained from $\mathcal{M}'$ by subtracting to each color $c_\ell \in \mathcal{C}$ the number of occurrences of color c_ℓ in the leftmost connected component C_{left}. Then the occurrence of $\mathcal{M}'$ in G' is given by C_{left} plus the occurrence of the motif $\mathcal{M}''$ in the subpath G'' of G' induced by $\{i_2+1, i_2+2, \ldots, j\}$, which results in $k'-1$ connected components. From an optimization point of view, the problem thus reduces to finding a subpath $\{i_1, i_1+1, \ldots, i_2\}$, $i \leq i_1 \leq i_2 < j$, such that the occurrence of the motif $\mathcal{M}''$ modified according to the colors in $\{i_1, i_1+1, \ldots, i_2\}$ in the subpath induced by $\{i_2+1, i_2+2, \ldots, j\}$ results in a minimum number of connected components.

Let $(G, \mathcal{M})$ be an instance of the MIN-CC problem where G is a (vertex-colored) path built upon the set of colors $\mathcal{C}$. For ease of exposition, write $\mathbf{V}(G) = \{1, 2, \ldots, n\}$ and $q = |\mathcal{C}|$. We denote by m_i the number of occurrences of color $c_i \in \mathcal{C}$ in $\mathcal{M}$. Clearly, $\sum_{c_i \in \mathcal{C}} m_i = |\mathcal{M}|$. We now introduce our dynamic programming table T. Define $T[i, j; p_1, p_2, \ldots, p_q]$, $1 \leq i \leq j \leq n$ and $0 \leq p_\ell \leq m_\ell$ for $1 \leq \ell \leq q$, to be the minimum number of connected components in the subpath of G that starts at node i, ends at node j and that covers p_ℓ occurrences of color c_ℓ, $1 \leq \ell \leq q$. The base conditions are as follows:

- for all $1 \leq i \leq j \leq n$, $T[i, j; 0, 0, \ldots, 0] = 0$ and $T[i, i; p_1, p_2, \ldots, p_q] = \infty$ if $\sum_{1 \leq \ell \leq q} p_\ell > 1$,
- for all $1 \leq i \leq n$, $T[i, i; p_1, p_2, \ldots, p_q] = \infty$ if $\sum_{1 \leq \ell \leq q} p_\ell = 1$ and $\lambda(i) \neq c_\ell$ and $p_\ell = 1$, and $T[i, i; p_1, p_2, \ldots, p_q] = 1$ if $\sum_{1 \leq \ell \leq q} p_\ell = 1$ and $\lambda(i) = c_\ell$ and $p_\ell = 1$.

The entry $T[i, j; p_1, p_2, \ldots, p_q]$ of the dynamic programming table T can be computed by the following recurrence

$$T[i, j; p_1, p_2, \ldots, p_q] = \min_{i \leq i_1 \leq i_2 < j} T[i_2 + 1, j; p'_1, p'_2, \ldots, p'_q] + 1 \qquad (1)$$

where each $p'_\ell \geq 0$ is equal to p_ℓ minus the number of occurrences of color c_ℓ in the subpath of G induced by the vertices $\{i_1, i_1 + 1, \ldots, i_2\}$. The optimal solution is clearly stored in $T[1, n; p_1, p_2, \ldots, p_q]$.

We claim that our dynamic programming table T contains $\mathcal{O}(n^{q+2})$ entries. Indeed, there are q colors in $\mathcal{M}$, each color $c_i \in \mathcal{C}$ has at most n occurrences in G and we have $\mathcal{O}(n^2)$ subpaths in G to consider. We now turn to evaluating the time complexity for computing $T[i, j; p_1, p_2, \ldots, p_q]$. Assuming each entry $T[i', j'; p'_1, p'_2, \ldots, p'_q]$ with $i \leq i' \leq j' \leq j$ and $|j' - i'| < |j - i|$ has already been computed, $T[i, j; p_1, p_2, \ldots, p_q]$ is obtained by taking a minimum number among $\mathcal{O}(|j - i + 1|^2) = \mathcal{O}(n^2)$ numbers, and hence is $\mathcal{O}(n^2)$ time. We have thus proved the following.

Proposition 5.1. *The* Min-CC *problem for paths is solvable in* $\mathcal{O}(n^{q+4})$ *time, where* n *is the number of vertices and* q *is the number of colors in* $\mathcal{C}$*.*

As an immediate consequence of the above proposition, the Min-CC problem is polynomial-time solvable in case the motif $\mathcal{M}$ is built upon a fixed number of colors and the target graph G is a path.

6. Hardness of approximation for trees

We investigate in this section approximation issues for restricted instances of the MIN-CC problem. Unfortunately, as we shall now prove, it turns out that, even if $\mathcal{M}$ is a set and G is a tree, the Min-CC problem cannot be approximated within ratio $c \log n$ for some constant $c > 0$, where n is the size of the target graph G. As a side result, we prove that the Min-CC problem is **W[2]**–hard when parameterized by the number of connected components of the occurrence of $\mathcal{M}$ in the target graph G.

At the core of our proof is an L-reduction[12] from the Set-Cover problem. Let I be an arbitrary instance of the Set-Cover problem consisting of a universe set $X(I) = \{x_1, x_2, \ldots, x_n\}$ and a collection of sets $\mathcal{S}(I) = S_1, S_2, \ldots, S_m$, each over $X(I)$. For each $1 \leq i \leq m$, write $t_i = |S_i|$ and denote by $e_j(S_i)$, $1 \leq j \leq t_i$, the j-th element of S_i. For ease of exposition, we present the corresponding instance of the Min-CC problem as a rooted tree G. We construct the tree G as follows (see Fig. 1). Define a root r and vertices $S'_1, S'_2, \ldots, S'_m$ such that each vertex S'_i is connected to the root r. For each S'_i define the subtree $G(S'_i)$ rooted at S'_i

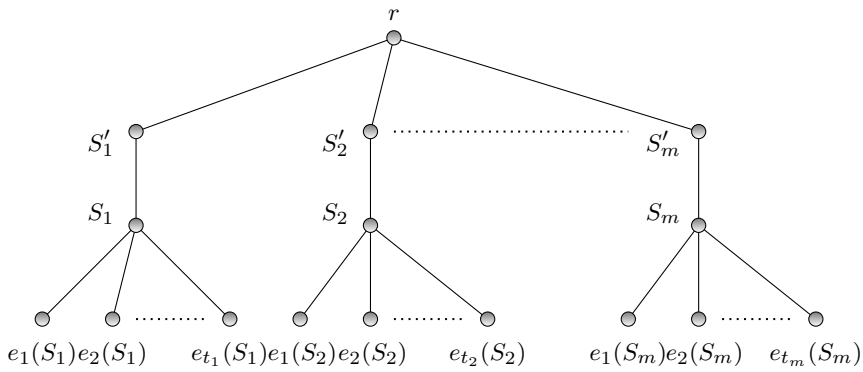

Figure 1. Construction of the corresponding instance of the MIN-CC problem.

as follows: each vertex S'_i has a unique child S_i and each vertex S_i has children $e_1(S_i), e_2(S_i), \ldots, e_{t_i}(S_i)$. The set of colors $\mathcal{C}$ is defined as follows: $\mathcal{C} = \{c(S_i) : 1 \leq i \leq m\} \cup \{c(x_j) : 1 \leq j \leq n\} \cup \{c(r)\}$. The coloring mapping $\lambda : \mathbf{V}(G) \to \mathcal{C}$ is defined by: $\lambda(S_i) = \lambda(S'_i) = c(S_i)$ for $1 \leq i \leq m$, $\lambda(x_j) = c(x_j)$ for $1 \leq j \leq n$ and $\lambda(r) = c(r)$. The motif $\mathcal{M}$ is the set defined as follows: $\mathcal{M} = \{c(S_i) : 1 \leq i \leq m\} \cup \{c(x_i) : 1 \leq i \leq n\} \cup \{c(r)\}$.

Proposition 6.1. *For any instance I of the* SET-COVER *problem, there exists a solution of size h for I,* i.e., *a subset $\mathcal{S} \subseteq \mathcal{S}(I)$, $|\mathcal{S}| = h$, such that $\bigcup_{S_i \in \mathcal{S}} S_i = X$, if and only if then there exists an occurrence of $\mathcal{M}$ in G that results in $h + 1$ connected components.*

It is easily seen that the above reduction is an L-reduction[12]. It is known that SET-COVER cannot be approximated within ratio $c \log n$ for some constant $c > 0$[14]. Then it follows that there exists a constant $c' > 0$ such that the MIN-CC for trees cannot be approximated within performance ratio $c' \log n$, where n is the number of vertices in the target graph.

As a side result, we also observe that the above reduction is a parameterized reduction. Since the SET-COVER is **W[2]**–hard when parameterized by the size of the solution[13], the following result holds.

Corollary 6.1. *The* MIN-CC *problem for trees is* **W[2]***–hard when parameterized by the number of connected components of the occurrence of the motif in the graph.*

7. An exact algorithm for trees

We proved in Section 4 that the MIN-CC for trees is solvable in $\mathcal{O}(n^2k^{(q+1)^2+1})$ time, where n is the order of the target tree, k is the size of the motif and q is the number of distinct colors. We propose here a new algorithm for this special case, which turns out not to be a fixed-parameter algorithm but has a better running time in case the motif k is not that small compared to the order n of the target graph. More precisely, we give an algorithm for solving the MIN-CC problem for trees that runs in $\mathcal{O}(n^2 2^{\frac{2n}{3}})$, where n is the order of the target tree. Due to space constraints, we skip the proof details.

Let T be the target tree. For any vertex x of T, denote by $T(x)$ the subtree of T rooted at x. The first step of our algorithm splits the target tree in a *balanced way*, so that T is rooted at a vertex r having children, $r_1, r_2, \ldots, r_h$ such that none of the trees $T(r_i)$, $1 \leq i \leq h$, has order greater than $\lceil \frac{n}{2} \rceil$. Such a vertex r can be found in $\mathcal{O}(n^2)$ time. We then construct two disjoint subsets R_1 and R_2 of r_1, ... , r_h with the property that

$$\frac{1}{3}|T| \leq \sum_{r_i \in R_1} |T(r_i)| \leq \lceil \frac{1}{2}|T| \rceil \text{ and } \lceil \frac{1}{2}|T| \rceil \leq \sum_{r_i \in R_2} |T(r_i)| = \frac{2}{3}|T|$$

Given V' a subset of nodes of V, we say that V' does not violate $\mathcal{M}$ if the multiset of colors $C(V')$ is a subset of $\mathcal{M}$. Given a subtree T' of T, we define a *partial solution* F of MIN-CC over instance $(T', \mathcal{M})$ as a set of connected components of T' that does not violate the multiset $\mathcal{M}$.

The algorithm computes an optimal solution for MIN-CC by first computing all the partial solutions S_1 over instance $(R_1, \mathcal{M})$ and all the partial solutions S_2 over instance $(R_2, \mathcal{M})$ and then merging a partial solution F_1 of S_1 and a partial solution F_2 of S_2 into a feasible solution for the MIN-CC over instance $(T, \mathcal{M})$. Since there are $2^{\frac{n}{2}}$ and $2^{\frac{2n}{3}}$ possible subsets of vertices of R_1 and R_2 respectively, it follows that the set of partial solutions over instance $(R_1, \mathcal{M})$, $(R_2, \mathcal{M})$ can be computed in time $\mathcal{O}(2^{\frac{n}{2}})$ and $\mathcal{O}(2^{\frac{2n}{3}})$ respectively. Then set S_1 is ordered and by binary search we can find in time $\mathcal{O}(n \log 2^{\frac{n}{2}}) = \mathcal{O}(n^2)$ a solution F_1 of S_1 that, merged to a solution F_2 of S_2, produces a feasible solution of MIN-CC over instance $(T, \mathcal{M})$. Since $|S_2| = \mathcal{O}(2^{\frac{2n}{3}})$, it follows that the overall time complexity of the algorithm is $\mathcal{O}(n^2 2^{\frac{2n}{3}})$.

8. Conclusion

We mention here some possible directions for future works. First, approximation issues of the MIN-CC problem are widely unexplored. In particular,

is the MIN-CC problem for paths approximable within a constant ? Also, most parameterized complexity issues are to be discovered. Of particular importance: is the MIN-CC problem for paths **W[1]**–hard when parameterized by the number of connected components in the occurrence of the motif in the target graph ?

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